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Custom Display

Production
Custom designs
Installation

Mechanical design



Product Specifications



Customer	Standard
Description	1.54" E-PAPER DISPLAY
Model Name	ET015EP02-J
Date	2024/01/29
Revision	1.1

	Design Engineering		
	Approval	Check	Design



CONTENTS

1. Over View-----	3
2. Features-----	3
3. Mechanical Specifications-----	3
4. Mechanical Drawing of EPD module-----	4
5. Input /Output Pin Assignment-----	5
6. Electrical Characteristics-----	6
7. Command Table -----	11
8. Optical Specifications -----	25
9. Typical Application Circuit with SPI Interface -----	25
10. Reliability test-----	26
11. Typical Operating Sequence -----	27
12. Inspection method and condition-----	28
13. Matched Development Kit-----	32
14. Handling, Safety and Environment Requirements -----	33
15. Precautions -----	34

1. Over View

ET015EP02-J is an Active Matrix Electrophoretic Display (AM EPD), with interface and a reference system design. The display is capable to display images at 1-bit white, black full display capabilities. The 1.54 inch active area contains 152×152 pixels. The module is a TFT-array driving electrophoresis display, with integrated circuits including gate driver, source driver, MCU interface, timing controller, oscillator, DC-DC, SRAM, LUT, VCOM. Module can be used in portable electronic devices, such as Electronic Shelf Label (ESL) System.

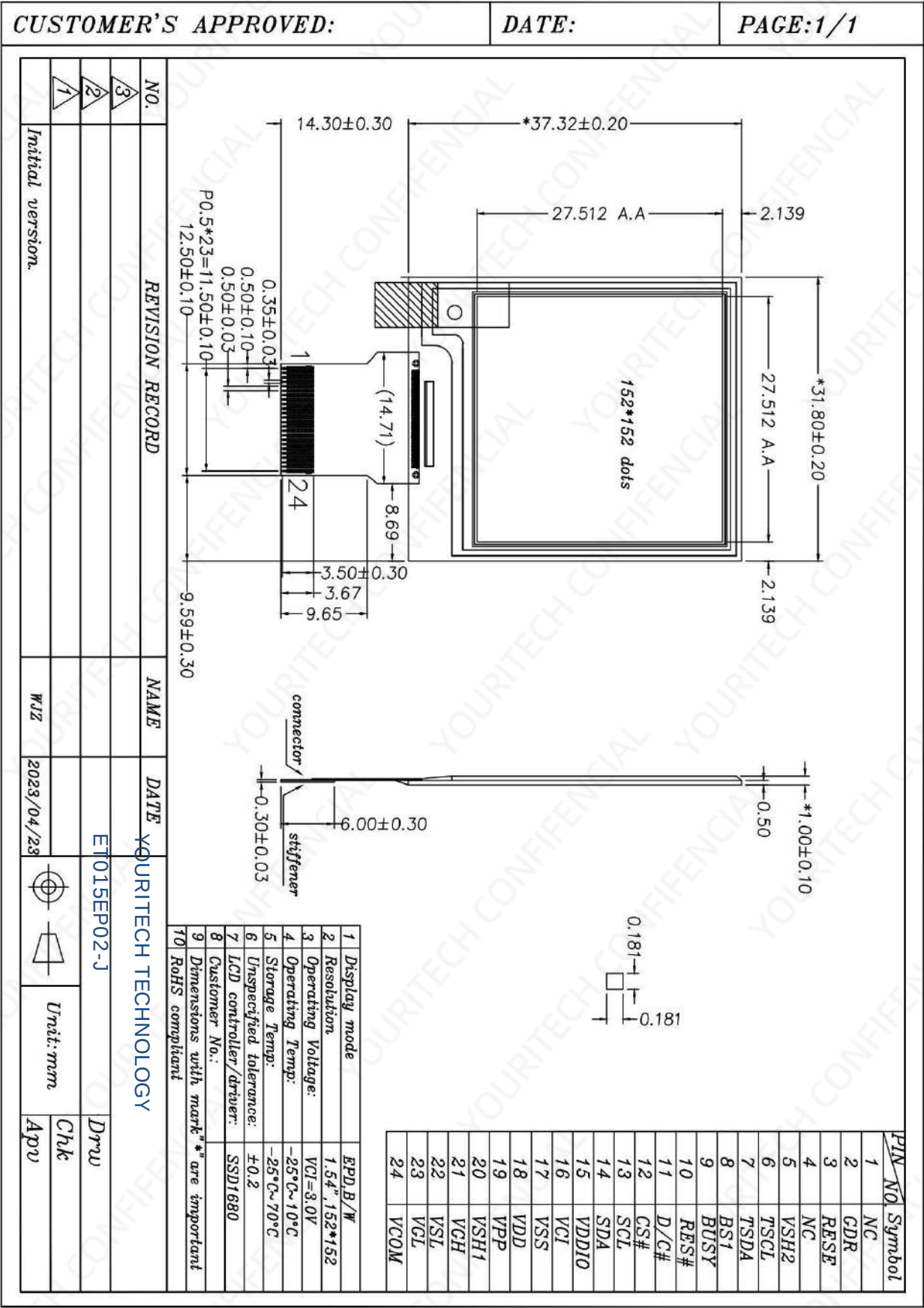
2. Features

- 152x152 pixels display
- High contrast, High reflectance
- Ultra wide viewing angle, Ultra low power consumption
- Pure reflective mode
- Bi-stable display
- Operating temperature: -25 ~ 10
- Landscape, portrait modes
- Hard-coat antiglare display surface
- Ultra Low current deep sleep mode
- On chip display RAM
- Waveform stored in On-chip OTP or written by MCU
- Serial peripheral interface available
- On-chip oscillator
- On-chip booster and regulator control for generating VCOM, Gate and source driving voltage .
- I²C signal master interface to read external temperature sensor
- Built-in temperature sensor

3. Mechanical Specifications

Parameter	Specifications	Unit	Remark
Screen Size	1.54	Inch	
Display Resolution	152(H)×152(V)	Pixel	Dpi:140
Active Area	27.512×27.512	mm	
Pixel Pitch	0.181×0.181	mm	
Pixel Configuration	Square		
Outline Dimension	31.8(H)×37.32(V) ×1.0 (D)	mm	
Weight	2.3±0.5	g	

4. Mechanical Drawing of EPD module



5. Input /Output Pin Assignment

No.	Name	I/O	Description	Remark
1	NC		Do not connect with other NC pins	Keep Open
2	GDR	O	N-Channel MOSFET Gate Drive Control	
3	RESE	I	Current Sense Input for the Control Loop	
4	NC	NC	Do not connect with other NC pins	Keep Open
5	VSH2	C	Positive Source driving voltage(Red)	
6	TSCL	O	This pin is I ² C Interface to digital temperature sensor Clock pin. External pull up resistor is required when connecting to I ² C slave. When not in use: VSS.	
7	TSDA	I/O	This pin is I ² C Interface to digital temperature sensor Data pin. External pull up resistor is required when connecting to I ² C slave. When not in use: VSS.	
8	BS1	I	Bus Interface selection pin	Note 5-5
9	BUSY	O	Busy state output pin	Note 5-4
10	RES#	I	Reset signal input. Active Low.	Note 5-3
11	D/C#	I	Data /Command control pin	Note 5-2
12	CS#	I	Chip select input pin	Note 5-1
13	SCL	I	Serial Clock pin (SPI)	
14	SDA	I/O	Serial Data pin (SPI)	
15	VDDIO	P	Power Supply for interface logic pins It should be connected with VCI	
16	VCI	P	Power Supply for the chip	
17	VSS	P	Ground	
18	VDD	C	Core logic power pin VDD can be regulated internally from VCI. A capacitor should be connected between VDD and VSS	
19	VPP	P	FOR TEST	
20	VSH1	C	Positive Source driving voltage	
21	VGH	C	Power Supply pin for Positive Gate driving voltage and VSH1	
22	VSL	C	Negative Source driving voltage	

23	VGL	C	Power Supply pin for Negative Gate driving voltage VCOM and VSL	
24	VCOM	C	VCOM driving voltage	

I = Input Pin, O =Output Pin, I/O = Bi-directional Pin (Input/output), P = Power Pin, C =Capacitor Pin

Note 5-1: This pin (CS#) is the chip select input connecting to the MCU. The chip is enabled for MCU communication only when CS# is pulled LOW;

Note 5-2: This pin is (D/C#) Data/Command control pin connecting to the MCU in 4-wire SPI mode. When the pin is pulled HIGH, the data at SDA will be interpreted as data. When the pin is pulled LOW, the data at SDA will be interpreted as command;

Note 5-3: This pin (RES#) is reset signal input. The Reset is active low;

Note 5-4: This pin is Busy state output pin. When Busy is High, the operation of chip should not be interrupted, command should not be sent. The chip would put Busy pin High when -Outputting display waveform -Communicating with digital temperature sensor;

Note 5-5: Bus interface selection pin.

BS1 State	MCU Interface
L	4-lines serial peripheral interface(SPI) - 8 bits SPI
H	3- lines serial peripheral interface(SPI) - 9 bits SPI

6. Electrical Characteristics

6.1 Absolute Maximum Rating

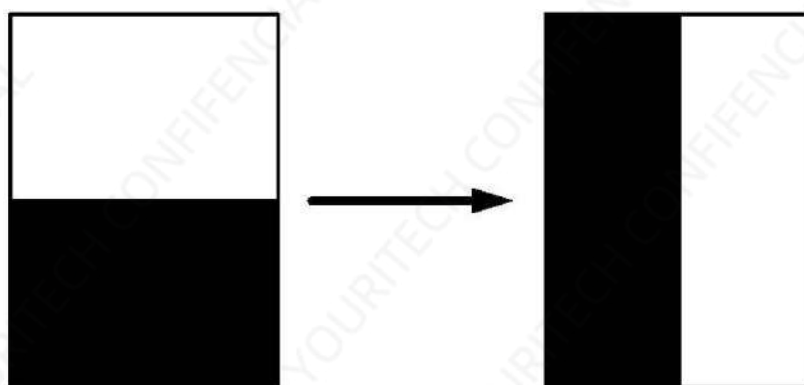
Parameter	Symbol	Rating	Unit
Logic supply voltage	VCI	-0.5 to +6.0	V
Logic Input voltage	VIN	-0.5 to VCI +0.5	V
Logic Output voltage	VOUT	-0.5 to VCI +0.5	V
Operating Temp range	TOPR	-25 to +10	°C
Storage Temp range	TSTG	-25 to +70	°C
Optimal Storage Humidity	HSTGo	55±10	%RH

Note: Maximum ratings are those values beyond which damages to the device may occur. Functional operation should be restricted to the limits in the Panel DC Characteristics tables.

6.2 Panel DC Characteristics

Parameter	Symbol	Conditions	Applicable pin	Min.	Typ.	Max	Units
Single ground	V_{SS}	-		-	0	-	V
Logic supply voltage	V_{CI}	-	VCI	2.2	3.0	3.7	V
Core logic voltage	V_{DD}		VDD	1.7	1.8	1.9	V
High level input voltage	V_{IH}	-	-	$0.8V_{CI}$	-	-	V
Low level input voltage	V_{IL}	-	-	0	-	$0.2V_{CI}$	V
High level output voltage	V_{OH}	$I_{OH} = -100\mu A$	-	$0.9V_{CI}$	-	-	V
Low level output voltage	V_{OL}	$I_{OL} = 100\mu A$	-	-	-	$0.1 V_{CI}$	V
Typical power	P_{TYP}	$V_{CI} = 3.0V$	-	-	5.1	-	mW
Deep sleep mode	P_{STPY}	$V_{CI} = 3.0V$	-	-	0.003	-	mW
Typical operating current	$I_{opr_V_{CI}}$	$V_{CI} = 3.0V$	-	-	1.7	-	mA
Image update time	-	10 °C	-	-	7	-	sec
Sleep mode current	$I_{slp_V_{CI}}$	DC/DC off No clock No input load Ram data retain	-	-	20		μA
Deep sleep mode current	$I_{dslp_V_{CI}}$	DC/DC off No clock No input load Ram data not retain	-	-	1	5	μA

Notes: 1. The typical power is measured with following transition from horizontal 2 scale pattern to vertical 2 scale pattern.



2. The deep sleep power is the consumed power when the panel controller is in deep sleep mode.
3. The listed electrical/optical characteristics are only guaranteed under the controller & waveform provided by YOURITECH.

6.3 Panel AC Characteristics

6.3.1 MCU Interface Selection

The pin assignment at different interface mode is summarized in Table 6-4-1. Different MCU mode can be set by hardware selection on BS1 pins. The display panel only supports 4-wire SPI or 3-wire SPI interface mode.

Pin Name	Data/Command Interface		Control Signal		
Bus interface	SDA	SCL	CS#	D/C#	RES#
BS1=L 4-wire SPI	SDA	SCL	CS#	D/C#	RES#
BS1=H 3-wire SPI	SDA	SCL	CS#	L	RES#

6.3.2 MCU Serial Interface (4-wire SPI)

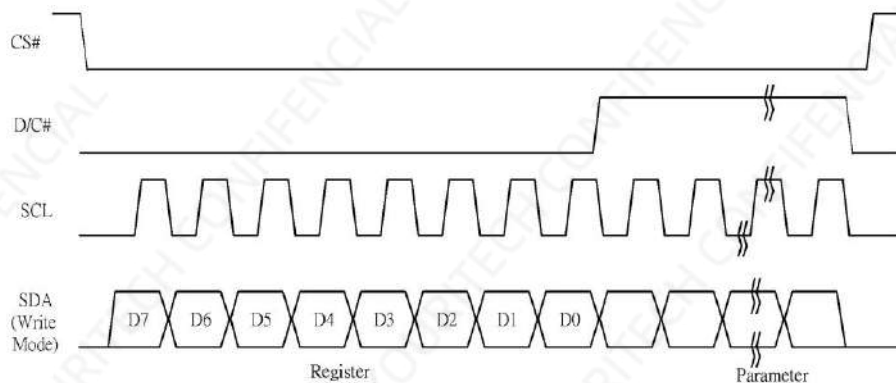
The serial interface consists of serial clock SCL, serial data SDA, D/C#, CS#. This interface supports Write mode and Read mode.

Function	CS#	D/C#	SCL
Write command	L	L	↑
Write data	L	H	↑

Note: ↑ stands for rising edge of signal

In the write mode SDA is shifted into an 8-bit shift register on every rising edge of SCL in the order of D7, D6, ... D0. The level of D/C# should be kept over the whole byte. The data byte in the shift register is written to the Graphic Display Data RAM /Data Byte register or command Byte register according to D/C# pin.

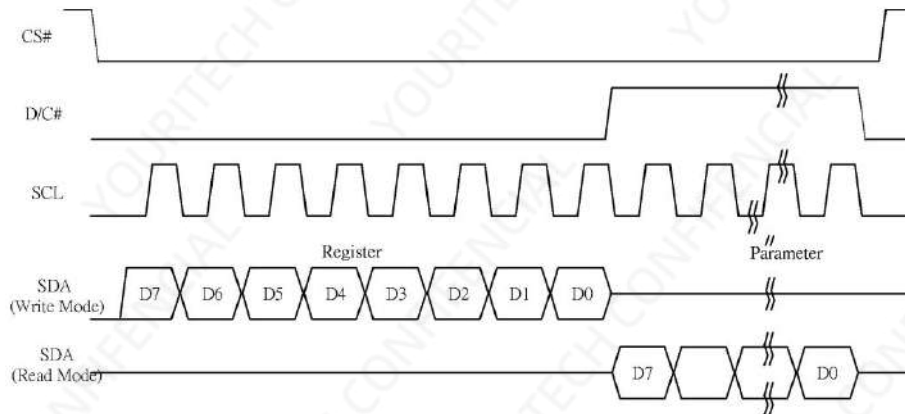
Figure 6-1: Write procedure in 4-wire SPI mode



In the Read mode:

1. After driving CS# to low, MCU need to define the register to be read.
2. SDA is shifted into an 8-bit shift register on every rising edge of SCL in the order of D7, D6, ... D0 with D/C# keep low.
3. After SCL change to low for the last bit of register, D/C# need to drive to high.
4. SDA is shifted out an 8-bit data on every falling edge of SCL in the order of D7, D6, ... D0.
5. Depending on register type, more than 1 byte can be read out. After all byte are read, CS# need to drive to high to stop the read operation.

Figure 6-2: Read procedure in 4-wire SPI mode



6.3.3 MCU Serial Interface (3-wire SPI)

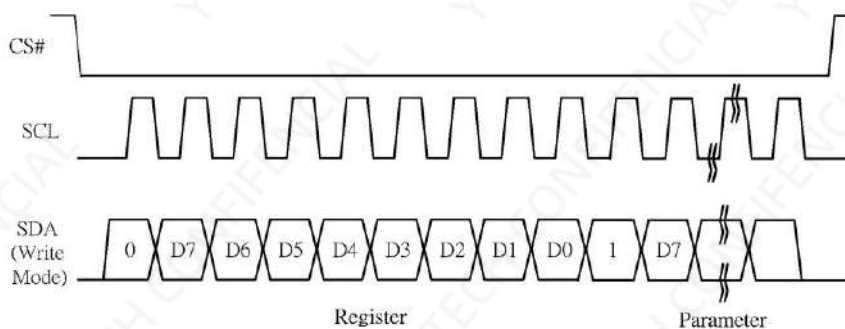
The 3-wire serial interface consists of serial clock SCL, serial data SDA and CS#. This interface also supports Write mode and Read mode.

The operation is similar to 4-wire serial interface while D/C# pin is not used. There are altogether 9-bits will be shifted into the shift register on every ninth clock in sequence: D/C# bit, D7 to D0 bit. The D/C# bit (first bit of the sequential data) will determine the following data byte in the shift register is written to the Display Data RAM (D/C# bit = 1) or the command register (D/C# bit = 0).

Function	CS#	D/C#	SCL
Write command	L	Tie	↑
Write data	L	Tie	↑

Note: ↑ stands for rising edge of signal

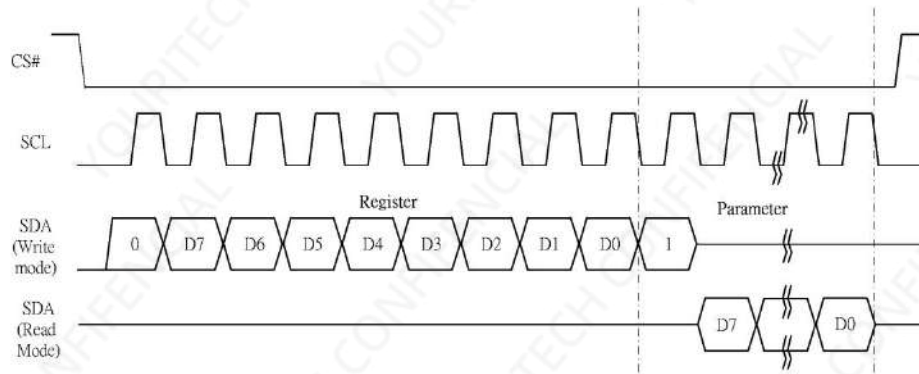
Figure 6-3: Write procedure in 3-wire SPI mode



In the Read mode:

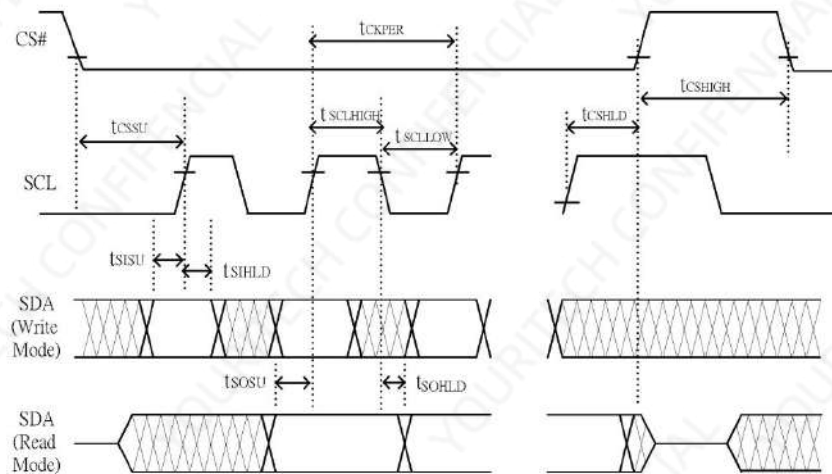
1. After driving CS# to low, MCU need to define the register to be read.
2. D/C=0 is shifted thru SDA with one rising edge of SCL
3. SDA is shifted into an 8-bit shift register on every rising edge of SCL in the order of D7, D6, ... D0.
4. D/C=1 is shifted thru SDA with one rising edge of SCL
5. SDA is shifted out an 8-bit data on every falling edge of SCL in the order of D7, D6, ... D0.
6. Depending on register type, more than 1 byte can be read out. After all byte are read, CS# need to drive to high to stop the read operation.

Figure 6-4: Read procedure in 3-wire SPI mode



6.3.4 Interface Timing

The following specifications apply for: VSS=0V, VCI=3.0V, TOPR = 25°C.



Changed Diagram

Serial Interface Timing Characteristics

(VCI - VSS = 2.2V to 3.7V, TOPR = 25°C, CL=20pF)

Write mode

Symbol	Parameter	Min	Typ	Max	Unit
f _{SCL}	SCL frequency (Write Mode)			20	MHz
t _{CSSU}	Time CS# has to be low before the first rising edge of SCLK	60			ns
t _{CSSL}	Time CS# has to remain low after the last falling edge of SCLK	65			ns
t _{CSSH}	Time CS# has to remain high between two transfers	100			ns
t _{SCLHIGH}	Part of the clock period where SCL has to remain high	25			ns
t _{SCLLOW}	Part of the clock period where SCL has to remain low	25			ns
t _{SI}	Time SI (SDA Write Mode) has to be stable before the next rising edge of SCL	10			ns
t _{SH}	Time SI (SDA Write Mode) has to remain stable after the rising edge of SCL	40			ns

Read mode

Symbol	Parameter	Min	Typ	Max	Unit
f _{SCL}	SCL frequency (Read Mode)			2.5	MHz
t _{CSSU}	Time CS# has to be low before the first rising edge of SCLK	100			ns
t _{CSSL}	Time CS# has to remain low after the last falling edge of SCLK	50			ns
t _{CSSH}	Time CS# has to remain high between two transfers	250			ns
t _{SCLHIGH}	Part of the clock period where SCL has to remain high	180			ns
t _{SCLLOW}	Part of the clock period where SCL has to remain low	180			ns
t _{SO}	Time SO (SDA Read Mode) will be stable before the next rising edge of SCL		50		ns
t _{SH}	Time SO (SDA Read Mode) will remain stable after the falling edge of SCL		0		ns

7. Command Table

Command Table											Command	Description																																																								
R/W#	D/C#	Hex	D7	D6	D5	D4	D3	D2	D1	D0																																																										
0	0	01	0	0	0	0	0	0	0	1	Driver Output control	Gate setting A[8:0]= 127h [POR], 296 MUX MUX Gate lines setting as (A[8:0] + 1).																																																								
0	1		A ₇	A ₆	A ₅	A ₄	A ₃	A ₂	A ₁	A ₀																																																										
0	1		0	0	0	0	0	0	0	A ₈																																																										
0	1		0	0	0	0	0	B ₂	B ₁	B ₀		B[2:0] = 000 [POR]. Gate scanning sequence and direction B[2]: GD Selects the 1st output Gate GD=0 [POR], G0 is the 1st gate output channel, gate output sequence is G0,G1, G2, G3, ... GD=1, G1 is the 1st gate output channel, gate output sequence is G1, G0, G3, G2, ... B[1]: SM Change scanning order of gate driver. SM=0 [POR], G0, G1, G2, G3...295 (left and right gate interlaced) SM=1, G0, G2, G4 ...G294, G1, G3, ...G295 B[0]: TB TB = 0 [POR], scan from G0 to G295 TB = 1, scan from G295 to G0.																																																								
0	0	03	0	0	0	0	0	0	1	1	Gate Driving voltage Control	Set Gate driving voltage A[4:0] = 00h [POR] VGH setting from 10V to 20V																																																								
0	1		0	0	0	A ₄	A ₃	A ₂	A ₁	A ₀		<table><tr><th>A[4:0]</th><th>VGH</th><th>A[4:0]</th><th>VGH</th></tr><tr><td>00h</td><td>20</td><td>0Dh</td><td>15</td></tr><tr><td>03h</td><td>10</td><td>0Eh</td><td>15.5</td></tr><tr><td>04h</td><td>10.5</td><td>0Fh</td><td>16</td></tr><tr><td>05h</td><td>11</td><td>10h</td><td>16.5</td></tr><tr><td>06h</td><td>11.5</td><td>11h</td><td>17</td></tr><tr><td>07h</td><td>12</td><td>12h</td><td>17.5</td></tr><tr><td>08h</td><td>12.5</td><td>13h</td><td>18</td></tr><tr><td>07h</td><td>12</td><td>14h</td><td>18.5</td></tr><tr><td>08h</td><td>12.5</td><td>15h</td><td>19</td></tr><tr><td>09h</td><td>13</td><td>16h</td><td>19.5</td></tr><tr><td>0Ah</td><td>13.5</td><td>17h</td><td>20</td></tr><tr><td>0Bh</td><td>14</td><td>Other</td><td>NA</td></tr><tr><td>0Ch</td><td>14.5</td><td></td><td></td></tr></table>	A[4:0]	VGH	A[4:0]	VGH	00h	20	0Dh	15	03h	10	0Eh	15.5	04h	10.5	0Fh	16	05h	11	10h	16.5	06h	11.5	11h	17	07h	12	12h	17.5	08h	12.5	13h	18	07h	12	14h	18.5	08h	12.5	15h	19	09h	13	16h	19.5	0Ah	13.5	17h	20	0Bh	14	Other	NA	0Ch	14.5		
A[4:0]	VGH	A[4:0]	VGH																																																																	
00h	20	0Dh	15																																																																	
03h	10	0Eh	15.5																																																																	
04h	10.5	0Fh	16																																																																	
05h	11	10h	16.5																																																																	
06h	11.5	11h	17																																																																	
07h	12	12h	17.5																																																																	
08h	12.5	13h	18																																																																	
07h	12	14h	18.5																																																																	
08h	12.5	15h	19																																																																	
09h	13	16h	19.5																																																																	
0Ah	13.5	17h	20																																																																	
0Bh	14	Other	NA																																																																	
0Ch	14.5																																																																			

Command Table

Command Table																							
R/W#	D/C#	Hex	D7	D6	D5	D4	D3	D2	D1	D0	Command	Description											
0	0	04	0	0	0	0	0	1	0	0	Source Driving voltage Control	Set Source driving voltage A[7:0] = 41h [POR], VSH1 at 15V B[7:0] = A8h [POR], VSH2 at 5V. C[7:0] = 32h [POR], VSL at -15V Remark: VSH1>=VSH2											
0	1		A ₇	A ₆	A ₅	A ₄	A ₃	A ₂	A ₁	A ₀													
0	1		B ₇	B ₆	B ₅	B ₄	B ₃	B ₂	B ₁	B ₀													
0	1		C ₇	C ₆	C ₅	C ₄	C ₃	C ₂	C ₁	C ₀													
A[7]/B[7] = 1, VSH1/VSH2 voltage setting from 2.4V to 8.8V													A[7]/B[7] = 0, VSH1/VSH2 voltage setting from 9V to 17V	C[7] = 0, VSL setting from -5V to -17V									
A/B[7:0]				VSH1/VSH2				A/B[7:0]				VSH1/VSH2				C[7:0]				VSL			
8Eh				2.4				AFh				5.7				0Ah				-5			
8Fh				2.5				B0h				5.8				0Ch				-5.5			
90h				2.6				B1h				5.9				0Eh				-6			
91h				2.7				B2h				6				10h				-6.5			
92h				2.8				B3h				6.1				12h				-7			
93h				2.9				B4h				6.2				14h				-7.5			
94h				3				B5h				6.3				16h				-8			
95h				3.1				B6h				6.4				18h				-8.5			
96h				3.2				B7h				6.5				1Ah				-9			
97h				3.3				B8h				6.6				1Ch				-9.5			
98h				3.4				B9h				6.7				1Eh				-10			
99h				3.5				BAh				6.8				20h				-10.5			
9Ah				3.6				BBh				6.9				22h				-11			
9Bh				3.7				BCh				7				24h				-11.5			
9Ch				3.8				BDh				7.1				26h				-12			
9Dh				3.9				BEh				7.2				28h				-12.5			
9Eh				4				BFh				7.3				2Ah				-13			
9Fh				4.1				C0h				7.4				2Ch				-13.5			
A0h				4.2				C1h				7.5				2Eh				-14			
A1h				4.3				C2h				7.6				30h				-14.5			
A2h				4.4				C3h				7.7				32h				-15			
A3h				4.5				C4h				7.8				34h				-15.5			
A4h				4.6				C5h				7.9				36h				-16			
A5h				4.7				C6h				8				38h				-16.5			
A6h				4.8				C7h				8.1				3Ah				-17			
A7h				4.9				C8h				8.2				Other				NA			
A8h				5				C9h				8.3											
A9h				5.1				CAh				8.4											
AAh				5.2				CBh				8.5											
ABh				5.3				CCh				8.6											
ACh				5.4				CDh				8.7											
ADh				5.5				CEh				8.8											
AEh				5.6				Other				NA											

0 0 08 0 0 0 0 1 0 0 0												Initial Code Setting OTP Program	Program Initial Code Setting
													The command required CLKEN=1. Refer to Register 0x22 for detail. BUSY pad will output high during operation.

0 0 09 0 0 0 0 1 0 0 1												Write Register for Initial Code Setting	Write Register for Initial Code Setting Selection A[7:0] ~ D[7:0]: Reserved Details refer to Application Notes of Initial Code Setting
0 1 A ₇ A ₆ A ₅ A ₄ A ₃ A ₂ A ₁ A ₀													
0 1 B ₇ B ₆ B ₅ B ₄ B ₃ B ₂ B ₁ B ₀													
0 1 C ₇ C ₆ C ₅ C ₄ C ₃ C ₂ C ₁ C ₀													
0 1 D ₇ D ₆ D ₅ D ₄ D ₃ D ₂ D ₁ D ₀													

0 0 0A 0 0 0 0 1 0 1 0												Read Register for Initial Code Setting	Read Register for Initial Code Setting
------------------------	--	--	--	--	--	--	--	--	--	--	--	---	--

Command Table											Command	Description																													
R/W#	D/C#	Hex	D7	D6	D5	D4	D3	D2	D1	D0																															
0	0	0C	0	0	0	0	1	1	0	0	Booster Soft start Control	Booster Enable with Phase 1, Phase 2 and Phase 3 for soft start current and duration setting.																													
0	1		1	A ₆	A ₅	A ₄	A ₃	A ₂	A ₁	A ₀		A[7:0] -> Soft start setting for Phase1 = 8Bh [POR]																													
0	1		1	B ₆	B ₅	B ₄	B ₃	B ₂	B ₁	B ₀		B[7:0] -> Soft start setting for Phase2 = 9Ch [POR]																													
0	1		1	C ₆	C ₅	C ₄	C ₃	C ₂	C ₁	C ₀		C[7:0] -> Soft start setting for Phase3 = 96h [POR]																													
0	1		0	0	D ₅	D ₄	D ₃	D ₂	D ₁	D ₀		D[7:0] -> Duration setting = 0Fh [POR]																													
													Bit Description of each byte: A[6:0] / B[6:0] / C[6:0]:																												
													<table><tr><th>Bit[6:4]</th><th>Driving Strength Selection</th></tr><tr><td>000</td><td>1(Weakest)</td></tr><tr><td>001</td><td>2</td></tr><tr><td>010</td><td>3</td></tr><tr><td>011</td><td>4</td></tr><tr><td>100</td><td>5</td></tr><tr><td>101</td><td>6</td></tr><tr><td>110</td><td>7</td></tr><tr><td>111</td><td>8(Strongest)</td></tr></table>	Bit[6:4]	Driving Strength Selection	000	1(Weakest)	001	2	010	3	011	4	100	5	101	6	110	7	111	8(Strongest)										
Bit[6:4]	Driving Strength Selection																																								
000	1(Weakest)																																								
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010	3																																								
011	4																																								
100	5																																								
101	6																																								
110	7																																								
111	8(Strongest)																																								
													<table><tr><th>Bit[3:0]</th><th>Min Off Time Setting of GDR [Time unit]</th></tr><tr><td>0000 ~ 0011</td><td>NA</td></tr><tr><td>0100</td><td>2.6</td></tr><tr><td>0101</td><td>3.2</td></tr><tr><td>0110</td><td>3.9</td></tr><tr><td>0111</td><td>4.6</td></tr><tr><td>1000</td><td>5.4</td></tr><tr><td>1001</td><td>6.3</td></tr><tr><td>1010</td><td>7.3</td></tr><tr><td>1011</td><td>8.4</td></tr><tr><td>1100</td><td>9.8</td></tr><tr><td>1101</td><td>11.5</td></tr><tr><td>1110</td><td>13.8</td></tr><tr><td>1111</td><td>16.5</td></tr></table>	Bit[3:0]	Min Off Time Setting of GDR [Time unit]	0000 ~ 0011	NA	0100	2.6	0101	3.2	0110	3.9	0111	4.6	1000	5.4	1001	6.3	1010	7.3	1011	8.4	1100	9.8	1101	11.5	1110	13.8	1111	16.5
Bit[3:0]	Min Off Time Setting of GDR [Time unit]																																								
0000 ~ 0011	NA																																								
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0110	3.9																																								
0111	4.6																																								
1000	5.4																																								
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1101	11.5																																								
1110	13.8																																								
1111	16.5																																								
													D[5:0]: duration setting of phase D[5:4]: duration setting of phase 3 D[3:2]: duration setting of phase 2 D[1:0]: duration setting of phase 1																												
													<table><tr><th>Bit[1:0]</th><th>Duration of Phase [Approximation]</th></tr><tr><td>00</td><td>10ms</td></tr><tr><td>01</td><td>20ms</td></tr><tr><td>10</td><td>30ms</td></tr><tr><td>11</td><td>40ms</td></tr></table>	Bit[1:0]	Duration of Phase [Approximation]	00	10ms	01	20ms	10	30ms	11	40ms																		
Bit[1:0]	Duration of Phase [Approximation]																																								
00	10ms																																								
01	20ms																																								
10	30ms																																								
11	40ms																																								

0	0	10	0	0	0	1	0	0	0	0	0	Deep Sleep mode	Deep Sleep mode Control: A[1:0] : Description 00 Normal Mode [POR] 01 Enter Deep Sleep Mode 1 11 Enter Deep Sleep Mode 2 After this command initiated, the chip will enter Deep Sleep Mode, BUSY pad will keep output high. Remark: To Exit Deep Sleep mode, User required to send HWRESET to the driver
0	1		0	0	0	0	0	0	A ₁	A ₀			
0	0	11	0	0	0	1	0	0	0	1	Data Entry mode setting	Define data entry sequence A[2:0] = 011 [POR] A [1:0] = ID[1:0] Address automatic increment / decrement setting The setting of incrementing or decrementing of the address counter can be made independently in each upper and lower bit of the address. 00 –Y decrement, X decrement, 01 –Y decrement, X increment, 10 –Y increment, X decrement, 11 –Y increment, X increment [POR] A[2] = AM Set the direction in which the address counter is updated automatically after data are written to the RAM. AM= 0, the address counter is updated in the X direction. [POR] AM = 1, the address counter is updated in the Y direction.	
0	1		0	0	0	0	0	0	A ₂	A ₁	A ₀		
0	0	12	0	0	0	1	0	0	1	0	SW RESET	It resets the commands and parameters to their S/W Reset default values except R10h-Deep Sleep Mode During operation, BUSY pad will output high. Note: RAM are unaffected by this command.	

0	0	14	0	0	0	1	0	1	0	0	HV Ready Detection	HV ready detection A[7:0] = 00h [POR] The command required CLKEN=1 and ANALOGEN=1. Refer to Register 0x22 for detail. After this command initiated, HV Ready detection starts. BUSY pad will output high during detection. The detection result can be read from the Status Bit Read (Command 0x2F).
0	1		0	A ₆	A ₅	A ₄	0	A ₂	A ₁	A ₀		A[6:4]=n for cool down duration: 10ms x (n+1) A[2:0]=m for number of Cool Down Loop to detect. The max HV ready duration is 10ms x (n+1) x (m) HV ready detection will be trigger after each cool down time. The detection will be completed when HV is ready. For 1 shot HV ready detection, A[7:0] can be set as 00h.

0	0	15	0	0	0	1	0	1	0	1	VCI Detection	VCI Detection A[2:0] = 100 [POR] , Detect level at 2.3V A[2:0] : VCI level Detect <table><tr><td>A[2:0]</td><td>VCI level</td></tr><tr><td>011</td><td>2.2V</td></tr><tr><td>100</td><td>2.3V</td></tr><tr><td>101</td><td>2.4V</td></tr><tr><td>110</td><td>2.5V</td></tr><tr><td>111</td><td>2.6V</td></tr><tr><td>Other</td><td>NA</td></tr></table> The command required CLKEN=1 and ANALOGEN=1 Refer to Register 0x22 for detail. After this command initiated, VCI detection starts. BUSY pad will output high during detection. The detection result can be read from the Status Bit Read (Command 0x2F).	A[2:0]	VCI level	011	2.2V	100	2.3V	101	2.4V	110	2.5V	111	2.6V	Other	NA
A[2:0]	VCI level																									
011	2.2V																									
100	2.3V																									
101	2.4V																									
110	2.5V																									
111	2.6V																									
Other	NA																									
0	1		0	0	0	0	0	A ₂	A ₁	A ₀																
0	0	18	0	0	0	1	1	0	0	0	Temperature Sensor Control	Temperature Sensor Selection A[7:0] = 48h [POR], external temperature sensor A[7:0] = 80h Internal temperature sensor														
0	1		A ₇	A ₆	A ₅	A ₄	A ₃	A ₂	A ₁	A ₀																
0	0	1A	0	0	0	1	1	0	1	0	Temperature Sensor Control (Write to temperature register)	Write to temperature register. A[11:0] = 7FFh [POR]														
0	1		A ₁₁	A ₁₀	A ₉	A ₈	A ₇	A ₆	A ₅	A ₄																
0	1		A ₃	A ₂	A ₁	A ₀	0	0	0	0																
0	0	1B	0	0	0	1	1	0	1	1	Temperature Sensor Control (Read from temperature register)	Read from temperature register.														
1	1		A ₁₁	A ₁₀	A ₉	A ₈	A ₇	A ₆	A ₅	A ₄																
1	1		A ₃	A ₂	A ₁	A ₀	0	0	0	0																

0	0	1C	0	0	0	1	1	0	0	Temperature Sensor Control (Write Command to External temperature sensor)	Write Command to External temperature sensor. A[7:0] = 00h [POR], B[7:0] = 00h [POR], C[7:0] = 00h [POR], A[7:6] <table><tr><td>A[7:6]</td><td>Select no of byte to be sent</td></tr><tr><td>00</td><td>Address + pointer</td></tr><tr><td>01</td><td>Address + pointer + 1st parameter</td></tr><tr><td>10</td><td>Address + pointer + 1st parameter + 2nd pointer</td></tr><tr><td>11</td><td>Address</td></tr></table> A[5:0] – Pointer Setting B[7:0] – 1 st parameter C[7:0] – 2 nd parameter The command required CLKEN=1. Refer to Register 0x22 for detail. After this command initiated, Write Command to external temperature sensor starts. BUSY pad will output high during operation.	A[7:6]	Select no of byte to be sent	00	Address + pointer	01	Address + pointer + 1st parameter	10	Address + pointer + 1st parameter + 2nd pointer	11	Address
A[7:6]	Select no of byte to be sent																				
00	Address + pointer																				
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11	Address																				
0	1		A ₇	A ₆	A ₅	A ₄	A ₃	A ₂	A ₁	A ₀											
0	1		B ₇	B ₆	B ₅	B ₄	B ₃	B ₂	B ₁	B ₀											
0	1		C ₇	C ₆	C ₅	C ₄	C ₃	C ₂	C ₁	C ₀											

0	0	20	0	0	1	0	0	0	0	0	Master Activation	Activate Display Update Sequence The Display Update Sequence Option is located at R22h. BUSY pad will output high during operation. User should not interrupt this operation to avoid corruption of panel images.
---	---	----	---	---	---	---	---	---	---	---	-------------------	---

0	0	21	0	0	1	0	0	0	0	1	Display Update Control ¹	RAM content option for Display Update A[7:0] = 00h [POR] B[7:0] = 00h [POR] A[7:4] Red RAM option <table><tr><td>0000</td><td>Normal</td></tr><tr><td>0100</td><td>Bypass RAM content as 0</td></tr><tr><td>1000</td><td>Inverse RAM content</td></tr></table> A[3:0] BW RAM option <table><tr><td>0000</td><td>Normal</td></tr><tr><td>0100</td><td>Bypass RAM content as 0</td></tr><tr><td>1000</td><td>Inverse RAM content</td></tr></table> B[7] Source Output Mode <table><tr><td>0</td><td>Available Source from S0 to S175</td></tr><tr><td>1</td><td>Available Source from S8 to S167</td></tr></table>	0000	Normal	0100	Bypass RAM content as 0	1000	Inverse RAM content	0000	Normal	0100	Bypass RAM content as 0	1000	Inverse RAM content	0	Available Source from S0 to S175	1	Available Source from S8 to S167
0000	Normal																											
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0	Available Source from S0 to S175																											
1	Available Source from S8 to S167																											
0	1		A ₇	A ₆	A ₅	A ₄	A ₃	A ₂	A ₁	A ₀																		
0	1		B ₇	0	0	0	0	0	0	0																		

0	0	0	22	0	0	1	0	0	0	1	0	Display Update Control 2	Display Update Sequence Option: Enable the stage for Master Activation A[7:0]= FFh (POR)																																				
0	1		A ₇	A ₆	A ₅	A ₄	A ₃	A ₂	A ₁	A ₀			<table><thead><tr><th>Operating sequence</th><th>Parameter (In Hex)</th></tr></thead><tbody><tr><td>Enable clock signal</td><td>80</td></tr><tr><td>Disable clock signal</td><td>01</td></tr><tr><td> </td><td> </td></tr><tr><td>Enable clock signal → Enable Analog</td><td>C0</td></tr><tr><td>Disable Analog → Disable clock signal</td><td>03</td></tr><tr><td> </td><td> </td></tr><tr><td>Enable clock signal → Load LUT with DISPLAY Mode 1 → Disable clock signal</td><td>91</td></tr><tr><td>Enable clock signal → Load LUT with DISPLAY Mode 2 → Disable clock signal</td><td>99</td></tr><tr><td> </td><td> </td></tr><tr><td>Enable clock signal → Load temperature value → Load LUT with DISPLAY Mode 1 → Disable clock signal</td><td>B1</td></tr><tr><td>Enable clock signal → Load temperature value → Load LUT with DISPLAY Mode 2 → Disable clock signal</td><td>B9</td></tr><tr><td> </td><td> </td></tr><tr><td>Enable clock signal → Enable Analog → Display with DISPLAY Mode 1 → Disable Analog → Disable OSC</td><td>C7</td></tr><tr><td>Enable clock signal → Enable Analog → Display with DISPLAY Mode 2 → Disable Analog → Disable OSC</td><td>CF</td></tr><tr><td> </td><td> </td></tr><tr><td>Enable clock signal → Enable Analog → Load temperature value → DISPLAY with DISPLAY Mode 1 → Disable Analog → Disable OSC</td><td>F7</td></tr><tr><td>Enable clock signal → Enable Analog → Load temperature value → DISPLAY with DISPLAY Mode 2 → Disable Analog → Disable OSC</td><td>FF</td></tr></tbody></table>	Operating sequence	Parameter (In Hex)	Enable clock signal	80	Disable clock signal	01			Enable clock signal → Enable Analog	C0	Disable Analog → Disable clock signal	03			Enable clock signal → Load LUT with DISPLAY Mode 1 → Disable clock signal	91	Enable clock signal → Load LUT with DISPLAY Mode 2 → Disable clock signal	99			Enable clock signal → Load temperature value → Load LUT with DISPLAY Mode 1 → Disable clock signal	B1	Enable clock signal → Load temperature value → Load LUT with DISPLAY Mode 2 → Disable clock signal	B9			Enable clock signal → Enable Analog → Display with DISPLAY Mode 1 → Disable Analog → Disable OSC	C7	Enable clock signal → Enable Analog → Display with DISPLAY Mode 2 → Disable Analog → Disable OSC	CF			Enable clock signal → Enable Analog → Load temperature value → DISPLAY with DISPLAY Mode 1 → Disable Analog → Disable OSC	F7	Enable clock signal → Enable Analog → Load temperature value → DISPLAY with DISPLAY Mode 2 → Disable Analog → Disable OSC	FF
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0	0	24	0	0	1	0	0	1	0	0	Write RAM (Black White) / RAM 0x24	After this command, data entries will be written into the BW RAM until another command is written. Address pointers will advance accordingly For Write pixel: Content of Write RAM(BW) = 1 For Black pixel: Content of Write RAM(BW) = 0																																					

Command Table												
R/W#	D/C#	Hex	D7	D6	D5	D4	D3	D2	D1	D0	Command	Description
0	0	26	0	0	1	0	0	1	1	0	Write RAM (RED) / RAM 0x26	After this command, data entries will be written into the RED RAM until another command is written. Address pointers will advance accordingly. For Red pixel: Content of Write RAM(RED) = 1 For non-Red pixel [Black or White]: Content of Write RAM(RED) = 0
0	0	27	0	0	1	0	0	1	1	1	Read RAM	After this command, data read on the MCU bus will fetch data from RAM. According to parameter of Register 41h to select reading RAM0x24/ RAM0x26, until another command is written. Address pointers will advance accordingly. The 1st byte of data read is dummy data.
0	0	28	0	0	1	0	1	0	0	0	VCOM Sense	Enter VCOM sensing conditions and hold for duration defined in 29h before reading VCOM value. The sensed VCOM voltage is stored in register The command required CLKEN=1 and ANALOGEN=1 Refer to Register 0x22 for detail. BUSY pad will output high during operation.
0	0	29	0	0	1	0	1	0	0	1	VCOM Sense Duration	Stabling time between entering VCOM sensing mode and reading acquired. A[3:0] = 9h, duration = 10s. VCOM sense duration = (A[3:0]+1) sec
0	1		0	1	0	0	A ₃	A ₂	A ₁	A ₀		
0	0	2A	0	0	1	0	1	0	1	0	Program VCOM OTP	Program VCOM register into OTP The command required CLKEN=1. Refer to Register 0x22 for detail. BUSY pad will output high during operation.
0	0	2B	0	0	1	0	1	0	1	1	Write Register for VCOM Control	This command is used to reduce glitch when ACVCOM toggle. Two data bytes D04h and D63h should be set for this command.
0	1		0	0	0	0	0	1	0	0		
0	1		0	1	1	0	0	0	1	1		

0	0	2F	0	0	1	0	1	1	1	1	Status Bit Read	Read IC status Bit [POR=0x01] A[5]: HV Ready Detection flag [POR=0] 0: Ready 1: Not Ready A[4]: VCI Detection flag [POR=0] 0: Normal 1: VCI lower than the Detect level A[3]: [POR=0] A[2]: Busy flag [POR=0] 0: Normal 1: BUSY A[1:0]: Chip ID [POR=01] Remark: A[5] and A[4] status are not valid after RESET, they need to be initiated by command 0x14 and command 0x15 respectively.
1	1		0	0	A ₅	A ₄	0	0	A ₁	A ₀		
0	0	30	0	0	1	1	0	0	0	0	Program WS OTP	Program OTP of Waveform Setting The contents should be written into RAM before sending this command. The command required CLKEN=1. Refer to Register 0x22 for detail. BUSY pad will output high during operation.
0	0	31	0	0	1	1	0	0	0	1	Load WS OTP	Load OTP of Waveform Setting The command required CLKEN=1. Refer to Register 0x22 for detail. BUSY pad will output high during operation.
0	0	32	0	0	1	1	0	0	1	0	Write LUT register	Write LUT register from MCU interface [153 bytes], which contains the content of VS[nX-LUTm], TP[nX], RP[n], SR[nXY], FR[n] and XON[nXY] Refer to Session 6.7 WAVEFORM SETTING
0	1		A ₇	A ₆	A ₅	A ₄	A ₃	A ₂	A ₁	A ₀		
0	1		B ₇	B ₆	B ₅	B ₄	B ₃	B ₂	B ₁	B ₀		
0	1		:	:	:	:	:	:	:	:		
0	1		.	..	.	.	.	.	.	.		
0	0	34	0	0	1	1	0	1	0	0	CRC calculation	CRC calculation command For details, please refer to SSD1680 application note. BUSY pad will output high during operation.
0	0	35	0	0	1	1	0	1	0	1	CRC Status Read	CRC Status Read A[15:0] is the CRC read out value
1	1		A ₁₅	A ₁₄	A ₁₃	A ₁₂	A ₁₁	A ₁₀	A ₉	A ₈		
1	1		A ₇	A ₆	A ₅	A ₄	A ₃	A ₂	A ₁	A ₀		

0	0	36	0	0	1	1	0	1	1	0	Program OTP selection	Program OTP Selection according to the OTP Selection Control [R37h and R38h] The command required CLKEN=1. Refer to Register 0x22 for detail. BUSY pad will output high during operation.
0	0	37	0	0	1	1	0	1	1	1	Write Register for Display Option	Write Register for Display Option A[7] Spare VCOM OTP selection 0: Default [POR] 1: Spare B[7:0] Display Mode for WS[7:0] C[7:0] Display Mode for WS[15:8] D[7:0] Display Mode for WS[23:16] E[7:0] Display Mode for WS[31:24] F[3:0] Display Mode for WS[35:32] 0: Display Mode 1 1: Display Mode 2 F[6]: PingPong for Display Mode 2 0: RAM Ping-Pong disable [POR] 1: RAM Ping-Pong enable G[7:0]~J[7:0] module ID /waveform version. Remarks: 1) A[7:0]~J[7:0] can be stored in OTP 2) RAM Ping-Pong function is not support for Display Mode 1
0	1		A ₇	0	0	0	0	0	0	0		
0	1		B ₇	B ₆	B ₅	B ₄	B ₃	B ₂	B ₁	B ₀		
0	1		C ₇	C ₆	C ₅	C ₄	C ₃	C ₂	C ₁	C ₀		
0	1		D ₇	D ₆	D ₅	D ₄	D ₃	D ₂	D ₁	D ₀		
0	1		E ₇	E ₆	E ₅	E ₄	E ₃	E ₂	E ₁	E ₀		
0	1		0	F ₆	0	0	F ₃	F ₂	F ₁	F ₀		
0	1		G ₇	G ₆	G ₅	G ₄	G ₃	G ₂	G ₁	G ₀		
0	1		H ₇	H ₆	H ₅	H ₄	H ₃	H ₂	H ₁	H ₀		
0	1		I ₇	I ₆	I ₅	I ₄	I ₃	I ₂	I ₁	I ₀		
0	1		J ₇	J ₆	J ₅	J ₄	J ₃	J ₂	J ₁	J ₀		
0	0	38	0	0	1	1	1	0	0	0	Write Register for User ID	Write Register for User ID A[7:0]~J[7:0]: UserID [10 bytes] Remarks: A[7:0]~J[7:0] can be stored in OTP
0	1		A ₇	A ₆	A ₅	A ₄	A ₃	A ₂	A ₁	A ₀		
0	1		B ₇	B ₆	B ₅	B ₄	B ₃	B ₂	B ₁	B ₀		
0	1		C ₇	C ₆	C ₅	C ₄	C ₃	C ₂	C ₁	C ₀		
0	1		D ₇	D ₆	D ₅	D ₄	D ₃	D ₂	D ₁	D ₀		
0	1		E ₇	E ₆	E ₅	E ₄	E ₃	E ₂	E ₁	E ₀		
0	1		F ₇	F ₆	F ₅	F ₄	F ₃	F ₂	F ₁	F ₀		
0	1		G ₇	G ₆	G ₅	G ₄	G ₃	G ₂	G ₁	G ₀		
0	1		H ₇	H ₆	H ₅	H ₄	H ₃	H ₂	H ₁	H ₀		
0	1		I ₇	I ₆	I ₅	I ₄	I ₃	I ₂	I ₁	I ₀		
0	1		J ₇	J ₆	J ₅	J ₄	J ₃	J ₂	J ₁	J ₀		
0	0	39	0	0	1	1	1	0	0	1	OTP program mode	OTP program mode A[1:0] = 00: Normal Mode [POR] A[1:0] = 11: Internal generated OTP programming voltage Remark: User is required to EXACTLY follow the reference code sequences
0	1		0	0	0	0	0	0	A ₁	A ₀		

0	0	3C	0	0	1	1	1	1	0	0	Border Waveform Control	Select border waveform for VBD A[7:0] = C0h [POR], set VBD as HiZ. A [7:6] :Select VBD option									
0	1		A ₇	A ₆	A ₅	A ₄	0	A ₂	A ₁	A ₀											
											<table><tr><td>A[7:6]</td><td>Select VBD as</td></tr><tr><td>00</td><td>GS Transition, Defined in A[2] and A[1:0]</td></tr><tr><td>01</td><td>Fix Level, Defined in A[5:4]</td></tr><tr><td>10</td><td>VCOM</td></tr><tr><td>11[POR]</td><td>HiZ</td></tr></table>	A[7:6]	Select VBD as	00	GS Transition, Defined in A[2] and A[1:0]	01	Fix Level, Defined in A[5:4]	10	VCOM	11[POR]	HiZ
A[7:6]	Select VBD as																				
00	GS Transition, Defined in A[2] and A[1:0]																				
01	Fix Level, Defined in A[5:4]																				
10	VCOM																				
11[POR]	HiZ																				
											A [5:4] Fix Level Setting for VBD										
											<table><tr><td>A[5:4]</td><td>VBD level</td></tr><tr><td>00</td><td>VSS</td></tr><tr><td>01</td><td>VSH1</td></tr><tr><td>10</td><td>VSL</td></tr><tr><td>11</td><td>VSH2</td></tr></table>	A[5:4]	VBD level	00	VSS	01	VSH1	10	VSL	11	VSH2
A[5:4]	VBD level																				
00	VSS																				
01	VSH1																				
10	VSL																				
11	VSH2																				
											A[2] GS Transition control										
											<table><tr><td>A[2]</td><td>GS Transition control</td></tr><tr><td>0</td><td>Follow LUT (Output VCOM @ RED)</td></tr><tr><td>1</td><td>Follow LUT</td></tr></table>	A[2]	GS Transition control	0	Follow LUT (Output VCOM @ RED)	1	Follow LUT				
A[2]	GS Transition control																				
0	Follow LUT (Output VCOM @ RED)																				
1	Follow LUT																				
											A [1:0] GS Transition setting for VBD										
											<table><tr><td>A[1:0]</td><td>VBD Transition</td></tr><tr><td>00</td><td>LUT0</td></tr><tr><td>01</td><td>LUT1</td></tr><tr><td>10</td><td>LUT2</td></tr><tr><td>11</td><td>LUT3</td></tr></table>	A[1:0]	VBD Transition	00	LUT0	01	LUT1	10	LUT2	11	LUT3
A[1:0]	VBD Transition																				
00	LUT0																				
01	LUT1																				
10	LUT2																				
11	LUT3																				
0	0	3F	0	0	1	1	1	1	1	1	End Option (EOPT)	Option for LUT end A[7:0]= 02h [POR]									
0	1		A ₇	A ₆	A ₅	A ₄	A ₃	A ₂	A ₁	A ₀											
												<table><tr><td>22h</td><td>Normal.</td></tr><tr><td>07h</td><td>Source output level keep previous output before power off</td></tr></table>	22h	Normal.	07h	Source output level keep previous output before power off					
22h	Normal.																				
07h	Source output level keep previous output before power off																				
0	0	41	0	1	0	0	0	0	0	1	Read RAM Option	Read RAM Option A[0]= 0 [POR] 0 : Read RAM corresponding to RAM0x24 1 : Read RAM corresponding to RAM0x26									
0	1		0	0	0	0	0	0	0	A ₀											
0	0	44	0	1	0	0	0	1	0	0	Set RAM X - address Start / End position	Specify the start/end positions of the window address in the X direction by an address unit for RAM									
0	1		0	0	A ₅	A ₄	A ₃	A ₂	A ₁	A ₀											
0	1		0	0	B ₅	B ₄	B ₃	B ₂	B ₁	B ₀											

0	0	45	0	1	0	0	0	1	0	1	Set Ram Y- address Start / End position	Specify the start/end positions of the window address in the Y direction by an address unit for RAM A[8:0]: YSA[8:0], YStart, POR = 000h B[8:0]: YEA[8:0], YEnd, POR = 127h
0	1		A ₇	A ₆	A ₅	A ₄	A ₃	A ₂	A ₁	A ₀		
0	1		0	0	0	0	0	0	0	A ₅		
0	1		B ₇	B ₆	B ₅	B ₄	B ₃	B ₂	B ₁	B ₀		
0	1		0	0	0	0	0	0	0	B ₅		

0	0	46	0	1	0	0	0	1	1	0	Auto Write RED RAM for Regular Pattern	Auto Write RED RAM for Regular Pattern A[7:0] = 00h [POR] A[7]: The 1st step value, POR = 0 A[6:4]: Step Height, POR= 000 Step of alter RAM in Y-direction according to Gate <table><tr><td>A[6:4]</td><td>Height</td><td>A[6:4]</td><td>Height</td></tr><tr><td>000</td><td>8</td><td>100</td><td>128</td></tr><tr><td>001</td><td>16</td><td>101</td><td>256</td></tr><tr><td>010</td><td>32</td><td>110</td><td>296</td></tr><tr><td>011</td><td>64</td><td>111</td><td>NA</td></tr></table> A[2:0]: Step Width, POR= 000 Step of alter RAM in X-direction according to Source <table><tr><td>A[2:0]</td><td>Width</td><td>A[2:0]</td><td>Width</td></tr><tr><td>000</td><td>8</td><td>100</td><td>128</td></tr><tr><td>001</td><td>16</td><td>101</td><td>176</td></tr><tr><td>010</td><td>32</td><td>110</td><td>NA</td></tr><tr><td>011</td><td>64</td><td>111</td><td>NA</td></tr></table> BUSY pad will output high during operation.	A[6:4]	Height	A[6:4]	Height	000	8	100	128	001	16	101	256	010	32	110	296	011	64	111	NA	A[2:0]	Width	A[2:0]	Width	000	8	100	128	001	16	101	176	010	32	110	NA	011	64	111	NA
A[6:4]	Height	A[6:4]	Height																																																	
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0	1		A ₇	A ₆	A ₅	A ₄	0	A ₂	A ₁	A ₀																																										
0	0	47	0	1	0	0	0	1	1	1	Auto Write B/W RAM for Regular Pattern	Auto Write B/W RAM for Regular Pattern A[7:0] = 00h [POR] A[7]: The 1st step value, POR = 0 A[6:4]: Step Height, POR= 000 Step of alter RAM in Y-direction according to Gate <table><tr><td>A[6:4]</td><td>Height</td><td>A[6:4]</td><td>Height</td></tr><tr><td>000</td><td>8</td><td>100</td><td>128</td></tr><tr><td>001</td><td>16</td><td>101</td><td>256</td></tr><tr><td>010</td><td>32</td><td>110</td><td>296</td></tr><tr><td>011</td><td>64</td><td>111</td><td>NA</td></tr></table> A[2:0]: Step Width, POR= 000 Step of alter RAM in X-direction according to Source <table><tr><td>A[2:0]</td><td>Width</td><td>A[2:0]</td><td>Width</td></tr><tr><td>000</td><td>8</td><td>100</td><td>128</td></tr><tr><td>001</td><td>16</td><td>101</td><td>176</td></tr><tr><td>010</td><td>32</td><td>110</td><td>NA</td></tr><tr><td>011</td><td>64</td><td>111</td><td>NA</td></tr></table> During operation, BUSY pad will output high.	A[6:4]	Height	A[6:4]	Height	000	8	100	128	001	16	101	256	010	32	110	296	011	64	111	NA	A[2:0]	Width	A[2:0]	Width	000	8	100	128	001	16	101	176	010	32	110	NA	011	64	111	NA
A[6:4]	Height	A[6:4]	Height																																																	
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0	1		A ₇	A ₆	A ₅	A ₄	0	A ₂	A ₁	A ₀																																										
0	0	4E	0	1	0	0	1	1	1	0	Set RAM X address counter	Make initial settings for the RAM X address in the address counter (AC) A[5:0]: 00h [POR].																																								
0	1		0	0	A ₅	A ₄	A ₃	A ₂	A ₁	A ₀																																										
0	0	4F	0	1	0	0	1	1	1	1	Set RAM Y address counter	Make initial settings for the RAM Y address in the address counter (AC) A[8:0]: 000h [POR].																																								
0	1		A ₇	A ₆	A ₅	A ₄	A ₃	A ₂	A ₁	A ₀																																										
0	1		0	0	0	0	0	0	0	A ₈																																										
0	0	7F	0	1	1	1	1	1	1	1	NOP	This command is an empty command; it does not have any effect on the display module. However it can be used to terminate Frame Memory Write or Read Commands.																																								

8.Optical Specifications

Measurements are made with that the illumination is under an angle of 45 degree, the detection is perpendicular unless otherwise specified

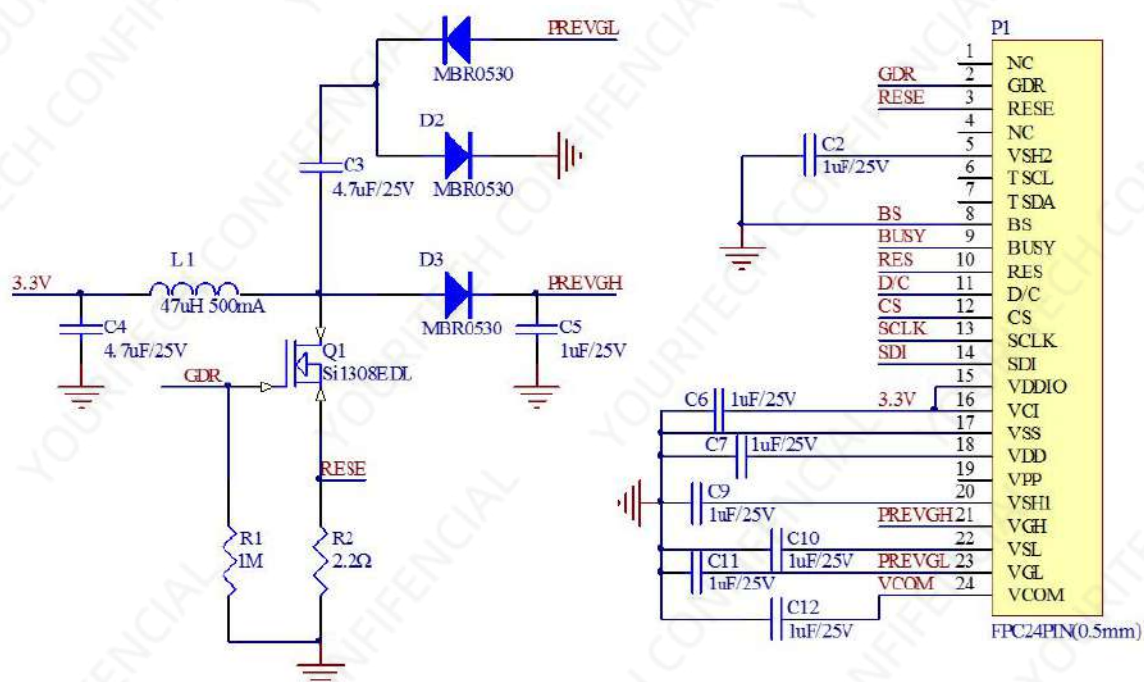
Symbol	Parameter	Conditions	Min	Typ.	Max	Units	Notes
R	White Reflectivity	White	30	35	-	%	8-1
CR	Contrast Ratio	Indoor	8:1		-		8-2
GN	2Grey Level	-		DS+(WS-DS)*n(m-1)			8-3
T update	Image update time	at 10 °C		7	-	sec	
Life		Topr		1000000times or 5years			

Notes: 8-1. Luminance meter: Eye-One Pro Spectrophotometer.

8-2. $CR = \text{Surface Reflectance with all white pixel} / \text{Surface Reflectance with all black pixels}$.

8-3. WS: White state, DS: Dark state

9. Typical Application Circuit with SPI Interface



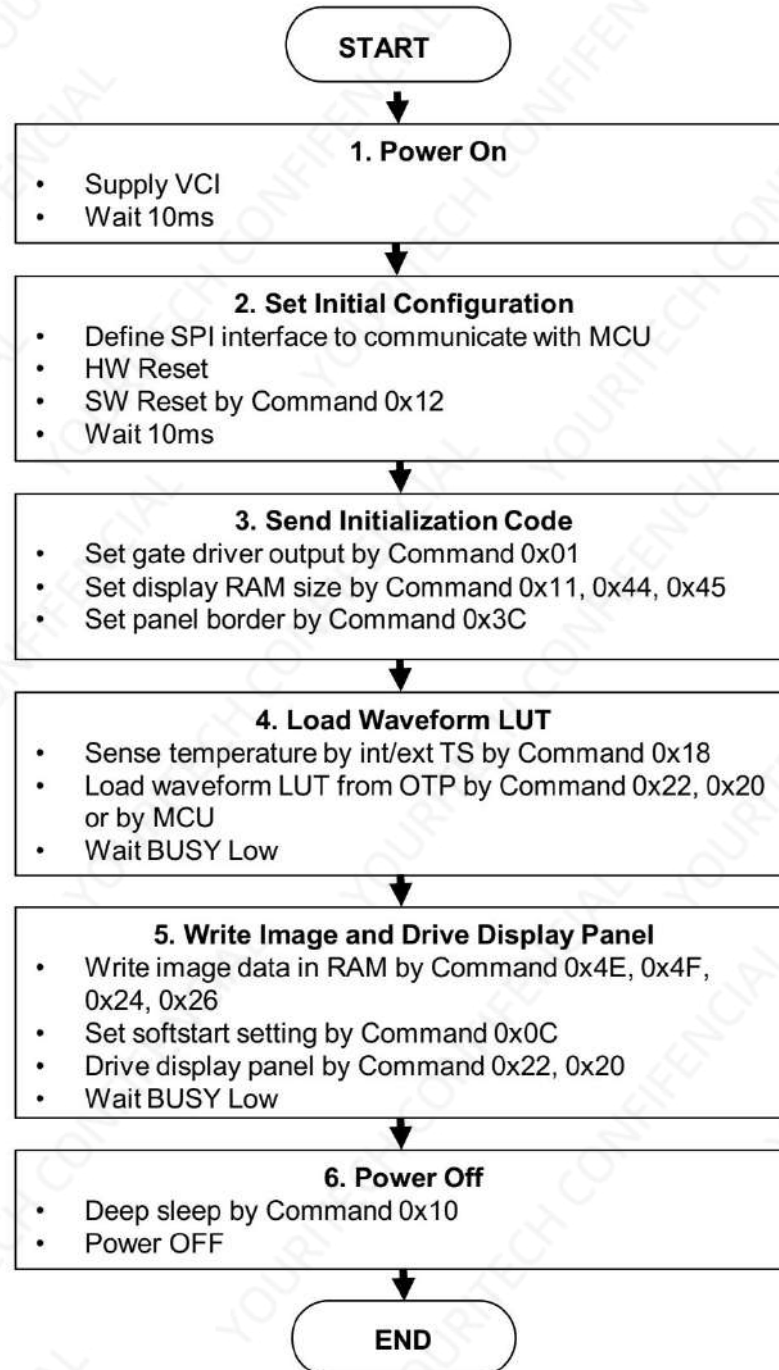
Part Name	Requirements for spare part
C1—C12	0603/0805; X5R/X7R; Voltage Rating: $\geq 25V$
R1、R2	0603/0805; 1% variation, $\geq 0.05W$
D1—D3	MBR0530: 1) Reverse DC Voltage $\geq 30V$ 2) $I_o \geq 500mA$ 3) Forward voltage $\leq 430mV$
Q1	Si1308EDL: 1) Drain-Source breakdown voltage $\geq 30V$ 2) $V_{gs(th)} \leq 1.5V$ 3) $R_{ds(on)} \leq 400m\Omega$
L1	refer to NR3015: $I_o = 500mA(max)$
P1	24pins, 0.5mm pitch

10. Reliability test

NO	Test items	Test condition
1	Low-Temperature Storage	T = -25°C, 240 h Test in white pattern
2	High-Temperature Storage	T=60° C, RH=35%, 240h Test in white pattern
3	High-Temperature Operation	T=10° C, 240h
4	Low-Temperature Operation	-25° C, 240h
5	High Temperature, High Humidity Storage	T=50° C, RH=90%, 240h Test in white pattern
6	Temperature Cycle	1 cycle:[-25° C 30min]→[+60 ° C 30 min] : 50 cycles Test in white pattern
7	UV exposure Resistance	765W/m ² for 168hrs,40 °C Test in white pattern
8	ESD Gun	Air+/-15KV;Contact+/-8KV (Test finished product shell, not display only) Air+/-8KV;Contact+/-6KV (Naked EPD display, no including IC and FPC area) Air+/-4KV;Contact+/-2KV (Naked EPD display, including IC and FPC area)

11. Typical Operating Sequence

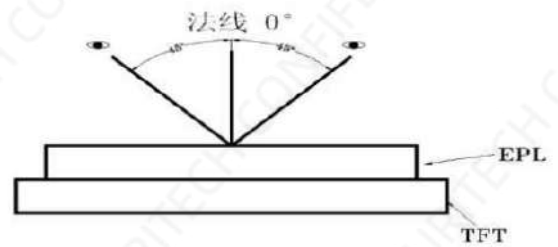
11.1 Typical Operating Sequence



12. Inspection method and condition

12. 1 Inspection condition

Item	Condition
Illuminance	800~1500 lux
Temperature	22℃ ± 3℃
Humidity	55 ± 10 %RH
Distance	≥30cm
Angle	Vertical fore and aft 45
Inspection method	By eyes



12. 2 Zone definition

A Zone: Active area

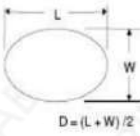
B Zone: Border zone

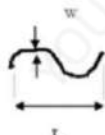
C Zone: From B zone edge to panel edge

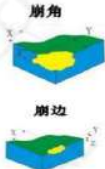


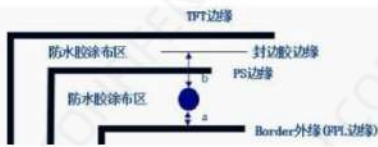
12. 3 General inspection standards for products

12.3.1 Appearance inspection standard

Inspection item		Figure		A zone inspection standard	B/C zone	Inspection method	MAJ/ MIN
Spot defects	Spot defects such as dot, foreign matter, air bubble, and dent etc.	Diameter $D=(L+W)/2$ (L-length, W-width) Measuring method shown in the figure below  $D = (L + W) / 2$	The distance between the two spots should not be less than 10mm	7.5"-13.3"Module (Not include 7.5") : $D > 1\text{mm}$ N=0 $0.5 < D \leq 0.8$ $N \leq 4$ $D \leq 0.5$ Ignore $0.8 < D \leq 1$ N≤2	Foreign matter D≤1mm Pass	Check by eyes Film gauge	MIN
				4.2"-7.5"Module (Not include 4.2") : $D > 0.5$ N=0 $0.4 < D \leq 0.5$ $N \leq 2$ $D \leq 0.25$ Ignore $0.25 < D \leq 0.4$ N≤4 Module below 4.2": $D > 0.5$ N=0 $0.4 < D \leq 0.5$ $N \leq 1$ $D \leq 0.25$ Ignore $0.25 < D \leq 0.4$ $N \leq 4$ $0.1\text{mm} < D \leq 0.25$ N≤3/cm ²			

Inspection item		Figure		A zone inspection standard	B/C zone	Inspection method	MAJ/ MIN
Line defects	Line defects such as scratch, hair etc.	L-Length, W-Width, $(W/L) < 1/4$ Judged by line, $(W/L) \geq 1/4$ Judged by dot  L	The distance between the two lines should not be less than 5mm	7.5"-13.3"Module (Not include 7.5") : $L > 10\text{mm}$, N=0 $W > 0.8\text{mm}$, N=0 $5\text{mm} \leq L \leq 10\text{mm}$, $0.5\text{mm} \leq W \leq 0.8\text{mm}$ $N \leq 2$ $L \leq 5\text{mm}$, $W \leq 0.5\text{mm}$ Ignore	Ignore	Check by eyes Film gauge	MIN
				4.2"-7.5"Module (Not include 4.2") : $L > 8\text{mm}$, N=0 $W > 0.2\text{mm}$, N=0 $2\text{mm} \leq L \leq 8\text{mm}$, $0.1\text{mm} \leq W \leq 0.2\text{mm}$ N≤4 $L \leq 2\text{mm}$, $W \leq 0.1\text{mm}$ Ignore Module below 4.2": $L > 5\text{mm}$, N=0 $W > 0.2\text{mm}$, N=0 $2\text{mm} \leq L \leq 5\text{mm}$, $0.1\text{mm} \leq W \leq 0.2\text{mm}$ N≤4 $L \leq 2\text{mm}$, $W \leq 0.1\text{mm}$ Ignore			

Inspection item		Figure	Inspection standard	Inspection method	MA J/ MIN
Panel chipping and crack defects	TFT panel chipping	X the length, Y the width, Z the chipping height, T the thickness of the panel 	Chipping at the edge: Module over 7.5" (Include 7.5") : X≤6mm,Y≤1mm Z≤T N=3 Allowed Module below 7.5"(Not include 7.5"): X≤3mm,Y≤1mm Z≤T N=3 Allowed Chipping on the corner: IC sideX≤2mm Y≤2mm, Non-IC sideX≤1mm Y≤1mm . Allowed Note: Chipping should not damage the edge wiring. If it does not affect the display, allowed	Check by eyes、 Film gauge	MIN
	Crack		Crack at any zone of glass , Not allowed	Check by eyes、 Film gauge	MIN
	Burr edge		No exceed the positive and negative deviation of the outline dimensions X+Y≤0.2mm Allowed	Calliper	MIN
	Curl of panel	 Curl height	Curl height H≤Total panel length 1% Allowed	Check by eyes	MIN

Inspection item		Figure	Inspection standard	Inspection method	MAJ / MIN
PS defect	Water proof film		1. Waterproof film damage, wrinkled, open edge, not allowed 2. Exceeding the edge of module (according to the lamination drawing) Not allowed 3. Edge warped exceeds height of technical file, not allowed	Check by eyes	MIN
RTV defect	Adhesive effect		Adhesive height exceeds the display surface, not allowed 1. Overflow, exceeds the panel side edge, affecting the size, not allowed 2. No adhesive at panel edge $\leq 1\text{mm}$, no exposure of wiring, allowed 3. No adhesive at edge and corner $1*1\text{mm}$, no exposure of wiring, allowed Protection adhesive, coverage width within $W \leq 1.5\text{mm}$, no break of adhesive, allowed	Check by eyes	MIN
	Adhesive re-fill		Dispensing is uniform, without obvious concave and breaking, bubbling and swell, not higher than the upper surface of the PS, and the diameter of the adhesive re-filling is not more than 8mm, allowed	Check by eyes	MIN
EC defect	Adhesive bubble		1. Effective edge sealing area of hot melt products $\geq 1/2$ edge sealing area; 2. Bubble $a+b \geq 1/2$ effective width, $N \leq 3$, spacing $\geq 5\text{mm}$, allowed No exposure of wiring, allowed	Check by eyes	MIN

Inspection item		Figure	Inspection standard	Inspection method	MAJ / MIN
EC defect	Adhesive effect		1. Overflow, exceeds the panel side edge, affecting the size, not allowed 2. No adhesive at panel edge $\leq 1\text{mm}$, no exposure of wiring, allowed 3. No adhesive at edge and corner $1*1\text{mm}$, no exposure of wiring, allowed 4. Adhesive height exceeds the display surface, not allowed	Visual, caliper	MIN
Silver dot adhesive defect	Silver dot adhesive		1. Single silver dot dispensing amount $\geq 1\text{mm}$, allowed 2. One of the double silver dot dispensing amount is $\geq 1\text{mm}$ and the other has adhesive (no reference to 1mm) Allowed	Visual	MIN
			Silver dot dispensing residue on the panel $\leq 0.2\text{mm}$, allowed	Film gauge	MIN
FPC defect	FPC wiring		FPC, TCP damage / gold finger peroxidation, adhesive residue, not allowed	Visual	MIJ
	FPC golden finger		The height of burr edge of TCP punching surface $\cong 0.4\text{mm}$, not allowed	Caliper	MIN
	FPC damage/cr ease		Damage and breaking, not allowed Crease does not affect the electrical performance display, allowed	Check by eyes	MIN

Inspection item		Figure	Inspection standard	Inspection method	MAJ/ MIN
Protective film defect	Protective film	Scratch and crease on the surface but no affect to protection function, allowed		Check by eyes	MIN
		Adhesive at edge $L \leq 5\text{mm}$, $W \leq 0.5\text{mm}$, $N=2$, no entering into viewing area		Check by eyes	MIN
Stain defect	Stain	If stain can be normally wiped clean by $> 99\%$ alcohol, allowed		Visual	MIN
Pull tab defect	Pull tab	The position and direction meet the document requirements, and ensure that the protective film can be pulled off.		Check by eyes/ Manual pulling	MIN
Shading tape defect	Shading tape	Tilt $\leq 10^\circ$, flat without warping, completely covering the IC.		Check by eyes/ Film gauge	MIN
Stiffener	Stiffener	Flat without warping, Exceeding the left and right edges of the FPC is not allowed. Left and right can be less than 0.5mm from FPC edge		Check by eyes	MIN
Label	Label/ Spraying code	The content meets the requirements of the work sheet. The attaching position meets the requirements of the technical documents.		Check by eyes	MIN

13. Matched Development Kit

Our Development Kit designed for SPI E-paper Display aims to help users to learn how to use E-paper Display more easily. It can refresh black-white E-paper Display, three-color (black, white and red/Yellow) E-paper Display and four-color (black, white, red and yellow) YOURITECH 's E-paper Display. And it is also added the functions of USB serial port, FLASH chip, font chip, current detection etc.

Development Kit consists of the development board and the pinboard.

Supported development platforms include STM32, ESP32, ESP8266, Arduino UNO, etc.

14. Handling, Safety and Environmental Requirements

WARNING
The display glass may break when it is dropped or bumped on a hard surface. Handle with care. Should the display break, do not touch the electrophoretic material. In case of contact with electrophoretic material, wash with water and soap.

CAUTION
The display module should not be exposed to harmful gases, such as acid and alkali gases, which corrode electronic components.
Disassembling the display module can cause permanent damage and invalidate the warranty agreements.

Observe general precautions that are common to handling delicate electronic components. The glass can break and front surfaces can easily be damaged. Moreover the display is sensitive to static electricity and other rough environmental conditions.

Data sheet status	
Product specification	The data sheet contains final product specifications.
Limiting values	
Limiting values given are in accordance with the Absolute Maximum Rating System (IEC 134). Stress above one or more of the limiting values may cause permanent damage to the device. These are stress ratings only and operation of the device at these or any other conditions above those given in the Characteristics sections of the specification is not implied. Exposure to limiting values for extended periods may affect device reliability.	
Application information	
Where application information is given, it is advisory and does not form part of the specification.	

Product Environmental certification
RoHS

15. Precautions

- (1) Do not apply pressure to the EPD panel in order to prevent damaging it.
- (2) Do not connect or disconnect the interface connector while the EPD panel is in operation.
- (3) Do not touch IC bonding area. It may scratch TFT lead or damage IC function.
- (4) Please be mindful of moisture to avoid its penetration into the EPD panel, which may cause damage during operation.
- (5) High temperature, high humidity, sunlight or fluorescent light may degrade the EPD panel's performance. Please do not expose the unprotected EPD panel to high temperature, high humidity, sunlight, or fluorescent for long periods of time.